

Bloom's & Gardner's Multiple Intelligences	Word	Logic and Maths	Space and Vision	Body	Music	People	Self	Nature
Remembering	Make an A to Z list from your book	Construct a timeline relating to your text	Do a drawing of an interesting part of the book	Move like something from your text	Name sounds you would hear in the text – list them.	Tell a partner 10 things you know about your book	Write a learning log – what you have gained or learnt from the book	Draw and describe any animals or natural settings in your book.
Understand	Write a set of true or false questions about the book	Develop a 'how to...' relating to the text	Show what you know about the book – make a mural, poster or collage	Do some mimes relating to your book	Record sound effects for your book	In a group design five questions that could be put on a test about your book	Draw a picture about how the text makes you feel	Find photographs in magazines which could be included in your book. Under each picture write why and where they could be included.
Applying	Write a radio advertisement for your book telling people why they should buy it. Refer to title and author.	Draw a plan/map to scale relating to your book	Make the following relating to your book: - Cartoon - Pop-up book - maps	Use sign language to teach skills or information from your book to others	Write words for a radio jingle about the book to encourage people to read it	In a sharing circle – share your thoughts/beliefs and opinions about the book with others	What was good, not so good and interesting – complete a PMI relating to your book	Could this book help you in any way with the study of the environment. If so, how?
Analysing	Compare and contrast characters, attitudes using a Venn diagram	Design a survey and graph the results relating to your book	Design a new front cover for the book. Make it visually appealing so it will attract readers. Refer to other book covers to see what to include	Write and present a play or a skit about your book	Create a soundscape for your favourite part of the book. Tape and play it for the class/group	Conduct an interview with another person who has also read your book. Take notes and present it to the class	If you met the author from your book what five questions would you most like to ask them? List them.	
synthesising	Create a glossary for words that are new to you in the book	Design a different layout for one of the pages; you will need to measure text and illustration boxes to change them	Construct a diorama about your book	Produce a video about the book and put it on YouTube	Compose a piece of music to go with the book to be used in a book trailer	Rearrange the people in the book – choose other experts; explain why you would use them	What were the most important ideas in the book for you? Assemble the main idea and supporting ideas.	Design new graphics for the book and include a nature theme.
creating	Use the information you have gained from the book to create a debate. Write pro's and cons.	Create a code relating to your book	Make a book trailer for the book	Design a rap, dance or mime which displays your understanding of the book	Make up and perform a TV adv. Using your jingle	Devise an educational campaign to promote reading Mention your book as an example for students to read...	Explain what you are still confused about from the book. Create a list of things that could help you to better understand when reading	Collect material from nature to create a picture/scene to complement your book.
Evaluating	Review the book from someone else's perspective	Give your book a rank or rating. Write why you gave it this rating, compared to other books.	Do you think this book needs illustrations? Write 3 reasons why/why not by referring to the text.	Evaluate your own performance, write criteria and give yourself an overall comment	Choose a sound to represent each of the characters in the book. List them.	Write a letter to someone recommended they read your book – give reasons why.	Explain your feeling to a particular part of the book – why do you think you feel this way?	

Refer: Bloom Taxonomy and Gardner's Multiple Intelligences

Instructions: 1. Students pick one activity from each of the following: remembering, understanding, applying, analysing, synthesising, creating and evaluating. 2. Once an activity is complete self evaluate: 1 (no effort) 2 (could have put more effort in) 3 (got yourself a pass) 4 (has put effort in) 5 (top marks). 3. Take it to the teacher to mark. 4. Pat yourself on the back for completing something. Then start the next activity.

# The Thinker's Keys

<h2>Reverse</h2> <p>Make a list of things you would never see in a non-fiction book</p>	<h2>What If What If</h2> <p>What if the book was written for a younger age group – how would it differ</p>	<h2>Disadvantages</h2> <p>What are some of the disadvantages of the perspective the author has taken with the book</p>	<h2>Combination</h2> <p>List the attributes of the subject matter for the book</p>	<h2>Alphabet</h2> <p>Do an A – Z of words you didn't know in the book and find out what they mean</p>
<h2>The bar</h2> <p>Use the bar format to design a new logo for the book: Bigger, Add, remove or replace</p>	<h2>Variations</h2> <p>How many ways can you think the same knowledge could be produced but in a different format?</p>	<h2>Picture</h2> <p>Paint, draw or create a new front page for the book</p>	<h2>Prediction</h2> <p>What would the consequences be if we did not take notice what the book is about?</p>	<h2>Different uses</h2> <p>Make a list of other uses for this book i.e. use it for a social studies project etc.</p>
<h2>Inventions</h2> <p>Invent a new way to present the information from the book</p>	<h2>Brick Wall</h2> <p>What obstacles has the author possibly had while researching your book</p>	<h2>Question</h2> <p>The answer is creative non-fiction. List five questions that could have this answer.</p>	<h2>Brainstorming</h2> <p>Brainstorm (list) all the knowledge you have about the subject in the book</p>	<h2>Rediculous</h2> <p>What would happen if there was no paper for your book?</p>